

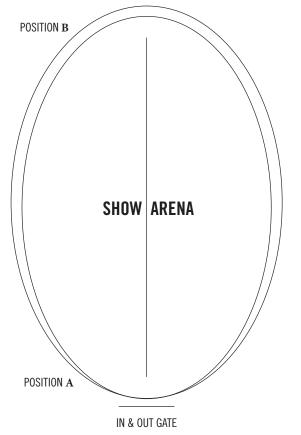


ANDALUSIAN/LUSITANO BEST MOVEMENT SCORE SHEET IA. UNITED STATES EQUESTRIAN FEDERATION

SHOW	DATE		
CLASS NAME	CLASS NUMBER		
JUDGE NAME	SIGNATURE		
Equal emphasis must be given to the walk and the t will be given. Decimals may be used. Scores and plathe two scores given for the walk and the trot. The WALK 1 (SCORE 1-10)	acings will be determined by the sum	nmation of IS AS FOLLOWS:	
TOTAL WALK SCORE	(/TROT	ENTRY NUMBER	PLACEMENT

BEST MOVEMENT PATTERN

- a. Horses enter the arena through the in-gate at the walk, and walk counterclockwise until all entrants have entered the arena and been viewed by the judges. Horses stop and line up at A.
- b. After all horses are in the arena and lined up at A, each horse will trot along the arena wall (counterclockwise) to position B where the horse will walk to A, and stand next to the horses that have yet to present at the trot.
- c. After the last horse has trotted, the horses will walk on the rail counterclockwise, single file to position B. Each horse will then trot down the arena wall to position A where they will walk back to position at B.
- d. Once the final horse has walked back into line, horse and handlers will reverse and walk single file clockwise on the rail until all judges have viewed and scored the walk. They will then be asked to stop and maintain position, and present back numbers to the judges.



PADDOCK